BACKGROUND

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 Contextual behavior model: user behavior is based on their contextual information



bidding in auctions



offering in bargainings

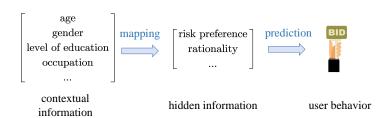


selecting in portfolios

BACKGROUND

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- Offline Learning: learn the relation between contextual information and user hidden information
  - Cons: require a large offline dataset



- Online learning: design sequential experiments to collect the most informative user behavioral data for learning
  - Cons: strategic environment for user can be designed
- Related work: assume linear context-valuation mappings
- Our work: explore a general setting: (i) mapping can be non-linear (ii) hidden information is multidimensional



collecting dataset (online)



training model (online / offline)

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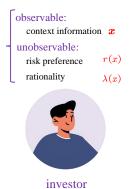
training model (online / offline)

BACKGROUND

 Question: how to design sequential experiments to learn an accurate contextual behavioral model?



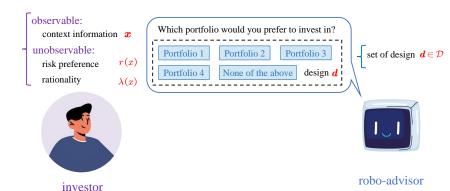
• For simplicity, our problem begins with a single experiment involving one investor



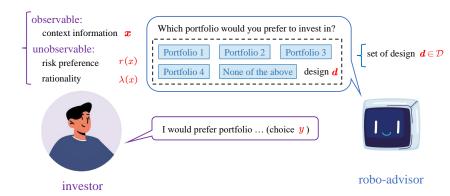


robo-advisor

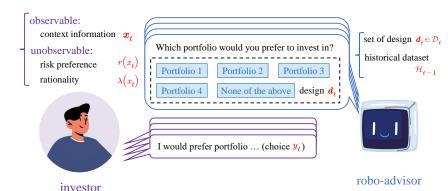
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- Sequential experiments: in each period t = 1, 2, ..., T, robo-advisor will interact with investors
  - Investors of each period can be multiple or different
  - historical dataset  $\mathcal{H}_{t-1} \triangleq \{ (\mathbf{x}_1, \mathbf{d}_1, y_1), ..., (\mathbf{x}_{t-1}, \mathbf{d}_{t-1}, y_{t-1}) \}$



## **Investor Strategy**

- Investor Strategy: select the portfolio that aligns best with investor's preference, or opt to forgo investing
  - r(x): risk preference (if r(x) < 0, the investor is risk-seeking)
  - $\lambda(\mathbf{x})$ : rationality (if  $\lambda(\mathbf{x}) \to \infty$ , the investor is fully rational)
  - $d = \{(m_1, v_1), ..., (m_K, v_K)\}$ : designed investment portfolios
    - m: return mean
    - v: return variance
    - *K*: the number of portfolios in the design
- Markowitz's mean-variance model

$$p(y = k | \mathbf{x}, \mathbf{m}, \mathbf{v}) = \frac{\exp(\lambda(\mathbf{x})(m_k - r(\mathbf{x})v_k))}{\sum_{k=1}^K \exp(\lambda(\mathbf{x})(m_k - r(\mathbf{x})v_k))}$$

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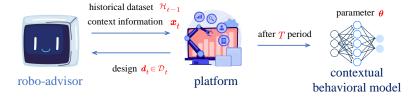
# **Platform Strategy**

- Platform Strategy: collect experimental data to facilitate the learning of a more accurate behavioral model
  - input: contextual information  $\mathbf{x}_t$
  - output: hidden information  $\hat{r}_{\theta}(x)$  and  $\hat{\lambda}_{\theta}(x)$



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#### Platform's Experimental Design Problem

Given  $\mathcal{H}_{t-1}$  and  $\mathbf{x}_t$ , how to optimize the design  $\mathbf{d}_t \in \mathcal{D}_t$  for training an accurate  $\theta$ -parameterized neural network?

# **Solution**

# **Expected Information Gain**

- Question1: how does the platform select design *d*?
- Solution: we select the design to maximize the Expected Information Gain (EIG)

$$IG(d, y) \triangleq H[p(\theta)] - H[p(\theta|x, y, d)]$$

- $p(\theta)$ : prior distribution of  $\theta$
- $p(\theta|\mathbf{x}, y, \mathbf{d})$ : posterior distribution based on experiment
- $H[\cdot]$ : information entropy

$$\operatorname{EIG}(d) \triangleq \mathbb{E}[\operatorname{IG}(d, y)]$$

 the investor choice y depends on the context x and the design d, its distribution can be estimated

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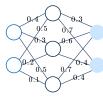
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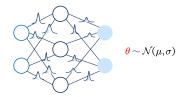
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# Weight Uncertainty

- Question2: how to calculate EIG?
  - neural network has deterministic weights, making it impossible to compute information entropy
- Solution: consider Bayesian neural network
  - $\phi = (\mu, \sigma)$ : parameters of Bayesian neural network



neural networks



Bayesian neural networks

# Weight Uncertainty

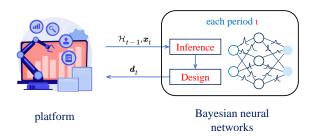
- For computational tractability, we employ variational inference to construct  $q(\theta|\phi)$  to approximate  $p(\theta|\mathcal{H}_{t-1})$
- the loss function for training Bayesian neural network:

$$\begin{split} \phi^* &= \operatorname*{arg\,min}_{\phi} \operatorname{KL}[q(\boldsymbol{\theta}|\boldsymbol{\phi})||p(\boldsymbol{\theta}|\mathcal{H}_{t-1})] \\ &= \operatorname*{arg\,min}_{\phi} \operatorname{KL}[q(\boldsymbol{\theta}|\boldsymbol{\phi})||p(\boldsymbol{\theta})] - \mathbb{E}_{q(\boldsymbol{\theta}|\boldsymbol{\phi})}[\log p(\mathcal{H}_{t-1}|\boldsymbol{\theta})] \end{split}$$

- The first term is the KL divergence, which represents the difference between the variational distribution and the prior
- The second term represents the deviation between the model and the collected historical data

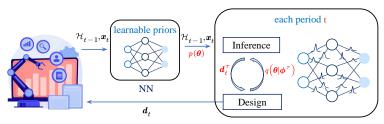
# Inference-then-Design

- We present our Inference-then-Design (ID) method
  - Inference: learn  $\phi$  by training Bayesian neural network
  - Design: choose the design to maximize the estimated EIG



## Improved Inference-then-Design Methods

- Integrated Inference-and-Design with Learnable Priors
  - Learnable prior: a random initialized prior distribution  $p(\theta)$  will disrupt the inference step during the early periods
  - Integrated Inference-and-Design: separating inference and design may lead to suboptimal performance, as the optimization of  $\phi$  fails to maximize information gain



platform

Bayesian neural

BACKGROUND

- Loss function for iterative optimization:
  - $\phi^{\tau}$  and  $\mathbf{d}_{t}^{\tau}$  are the decision variables obtained in  $\tau$ -th iteration
  - Optimize  $\phi^{\tau}$  while keeping  $\mathbf{d}_t = \mathbf{d}_t^{\tau-1}$ :

$$\begin{split} \boldsymbol{\phi}^{\tau} &= \operatorname*{arg\;min} \mathrm{KL}[q(\boldsymbol{\theta}|\boldsymbol{\phi})||p(\boldsymbol{\theta}|\mathcal{H}_{t-1})] \\ &- \mathbb{E}_{q(\boldsymbol{\theta}|\boldsymbol{\phi})}[\log \mathrm{KL}[p(y_t|\boldsymbol{x}_t,\boldsymbol{d}_t^{\tau-1},\boldsymbol{\theta})||p(y_t|\boldsymbol{x}_t,\boldsymbol{d}_t^{\tau-1})]] \end{split}$$

• Optimize  $\mathbf{d}_t^{\tau}$  while keeping  $\phi = \phi^{\tau}$ :

$$\boldsymbol{d}_t^{\tau} = \argmax_{\boldsymbol{d}_t} \int q(\boldsymbol{\theta}|\boldsymbol{\phi}^{\tau}) \log \mathrm{KL}[p(y_t|\boldsymbol{x}_t,\boldsymbol{d}_t,\boldsymbol{\theta})||p(y_t|\boldsymbol{x}_t,\boldsymbol{d}_t)] d\boldsymbol{\theta}$$

# Experiments

# **Experimental Settings**

- Our methods
  - ID, ID-LP, I-ID-LP
  - ID-LP-minEIG, ID-LP-medEIG
- Comparison methods
  - PreEntropy, MinMaxPro
  - LaplaceInfer
  - Random
  - MaxMean, MaxVar
  - MaxMean+Var, MaxMean-Var

# **Experimental Settings**

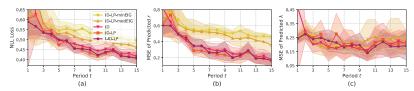
#### Datasets

- Set of design  $\mathcal{D}$ 
  - In each period t, the platform utilizes a new set of designs  $\mathcal{D}_t$
  - The mean m and variance v of returns for portfolios in the design  $d_t$  are sampled from a uniform distribution
- Investor information
  - Context vector x is generated by uniform distribution
  - Five distinct mapping relationships are defined between contextual information **x** and hidden information  $r(\mathbf{x})$  and  $\lambda(\mathbf{x})$

#### Results

#### Comparison Among ID Methods

- NLL Loss: the negative log-likelihood loss of predicting investor choice y in  $\mathcal{H}_{test}$ ;
- MSEs of Predicting  $r(\mathbf{x})$  and  $\lambda(\mathbf{x})$ : the mean squared errors between the outputs of the neural network and the actual  $r(\mathbf{x})$ ,  $\lambda(\mathbf{x})$  of investors in  $\mathcal{H}_{test}$ .



Comparison of ID Methods Under Setting A (20 Random Seeds)

### Results

Table: Negative Log-Likelihood Loss on Testing Dataset

Method	Setting A	Setting B	Setting C
ID	$0.416 \pm 0.025$	$0.319 \pm 0.017$	$0.397 \pm 0.010$
ID-LP	$0.409 \pm 0.025$	$\textbf{0.306} \pm \textbf{0.018}$	$0.390 \pm 0.007$
I-ID-LP	$\textbf{0.408} \pm \textbf{0.029}$	$\textbf{0.297} \pm \textbf{0.010}$	$\textbf{0.387} \pm \textbf{0.007}$
ID-LP-minEIG	$0.498 \pm 0.012$	$0.427 \pm 0.026$	$0.565 \pm 0.113$
ID-LP-medEIG	$0.461 \pm 0.019$	$0.331 \pm 0.010$	$0.435 \pm 0.047$
PreEntropy	$0.557 \pm 0.111$	$\textbf{0.366} \pm \textbf{0.028}$	$0.634 \pm 0.216$
MinMaxPro	$0.611 \pm 0.122$	$\textbf{0.366} \pm \textbf{0.030}$	$0.705 \pm 0.196$
LaplaceInfer	$0.462 \pm 0.026$	$0.327 \pm 0.012$	$0.411 \pm 0.013$
Random	$0.459 \pm 0.022$	$0.329 \pm 0.012$	$0.425 \pm 0.035$
MaxMean	$0.468 \pm 0.003$	$0.404 \pm 0.045$	$0.510 \pm 0.012$
MaxVar	$0.560\pm0.008$	$\textbf{0.340} \pm \textbf{0.008}$	$0.624 \pm 0.010$
MaxMean+Var	$0.468 \pm 0.003$	$\textbf{0.336} \pm \textbf{0.004}$	$0.501 \pm 0.003$
MaxMean-Var	$0.512 \pm 0.013$	$0.803 \pm 0.424$	$0.562 \pm 0.063$

#### **Conclusion**

- We propose experimental design methods for learning general contextual behavioral models
  - Challenge: collect more informative data
  - Novelty: integrate variational inference with experimental design

